Resolved DCE's using the above formula.

* Execution time includes padding time in VME. DCE time = Execution time + Pad. Execution time does not include pad time.

Round function rounds to the nearest integer.

w5 S = 1.87 = 2

frame time = \text{frame time as defined in VME, parsed from frame time parameters}

\[ \text{MTU} = \text{Round}(12.25 \times f_{\text{MTU}} - 0.20) \]

| Pad Time | Execution Time | Data Command | Command
|----------|----------------|--------------|--------|
| 0.0 + LHS | \( \text{MTU} \times (\text{NDC} + 2 + \text{padf} + \text{pad}) \) | NDC | CEIRESKUP
| 0.0 + LHS | \( \text{MTU} \times (\text{NDC} + 2 + \text{padf} + \text{pad}) \) | NDC | CEIRESKDS
| 0.0 + LHS | \( \text{MTU} \times (\text{NDC} + 2 + \text{padf} + \text{pad}) \) | NDC | CEIRESAM